

## ABSTRACT

Yulina Agustin. 2022. *The Students' Perception of Edpuzzle on Students' Engagement in Online Learning in SMA N 1 Jogonalan Klaten*. Yogyakarta: English Language Education Study Program, Department of Language and Arts Education, Faculty of Teachers Training and Education, Sanata Dharma University.

Due to the pandemic, the face-to-face learning process in the classroom, which has a time limit, is now being changed to a distance learning process or online. Many learning applications can be downloaded on mobile phones or computers, for example Edpuzzle. Edpuzzle is a video-based digital learning application that can be developed by users in managing learning activities in an interesting way. Eng (2017) elaborated teachers need to follow the students' needs in education, where learners love watching videos.

This study was conducted at *SMA N 1 Jogonalan Klaten* from October 2021 until March 2022 and there were 50 students who participated. The researcher focuses on the implementation and students' perception of Edpuzzle on students' engagement and the implementation in online learning. In this research, there are two research questions: (1) How is Edpuzzle implemented in online learning in *SMA N 1 Jogonalan Klaten*? (2) what is students' perception of Edpuzzle on students' engagement in online learning in *SMA N 1 Jogonalan Klaten*?

The research method used in this study is a qualitative descriptive study. The result of this study found that Edpuzzle as a support application in online learning. It is recommended and implemented as pre-activity learning or post-activity learning. Edpuzzle had an effect on students' engagement in online learning. Especially in behavioral, emotional, and cognitive engagement.

**Keywords:** Edpuzzle, students' engagement, online learning

## ABSTRAK

Yulina Agustin. 2022. *The Students' Perception of Edpuzzle on Students' Engagement in Online Learning in SMA N 1 Jogonalan Klaten*. Yogyakarta: Program Studi Pendidikan Bahasa Inggris, Jurusan Pendidikan Bahasa dan Seni, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Sanata Dharma.

Karena adanya pandemi, proses pembelajaran tatap muka di kelas dan memiliki batas waktu, kini diubah menjadi proses pembelajaran jarak jauh atau online. Banyak aplikasi pembelajaran yang bisa diunduh di ponsel atau computer, misalnya Edpuzzle. Edpuzzle merupakan aplikasi pembelajaran digital berbasis video yang dapat dikembangkan oleh pengguna dalam mengelola kegiatan pembelajaran dengan cara yang menarik. Eng (2017), menjelaskan guru perlu mengikuti kebutuhan siswa dalam Pendidikan, di mana siswa suka menonton video.

Penelitian ini dilaksanakan di *SMA N 1 Jogonalan Klaten* dari bulan Oktober 2021 sampai Maret 2022 dan terdapat 50 siswa yang berpartisipasi. Peneliti berfokus pada implementasi dan persepsi siswa terhadap Edpuzzle pada keterlibatan siswa dalam pembelajaran online. Dalam penelitian ini, ada dua pertanyaan penelitian: (1) Bagaimana penerapan Edpuzzle dalam pembelajaran online di *SMA N 1 Jogonalan Klaten*? (2) Apa persepsi siswa terhadap Edpuzzle pada keterlibatan siswa dalam pembelajaran online di *SMA N 1 Jogonalan Klaten*?

Metode penelitian yang digunakan dalam penelitian ini adalah penelitian deskriptif kualitatif. Hasil penelitian ini menemukan bahwa Edpuzzle sebagai aplikasi pendukung dalam pembelajaran online. Direkomendasikan dan dilaksanakan sebagai pembelajaran pra-kegiatan atau pembelajaran pasca-kegiatan. Edpuzzle berpengaruh pada keterlibatan siswa dalam pembelajaran online. Terutama dalam keterlibatan perilaku, emosional, dan kognitif.

**Kata Kunci:** Edpuzzle, students' engagement, online learning